

Installation

Installation and setup is quite easy:

1. Use the [SonarQube Update Center / Marketplace](#) or copy jar file downloaded on **SonarQube** "plugins" folder:

```
$SONAR_HOME/extensions/plugins/
```

2. Restart SonarQube server.
3. Log in with administrator rights, go to your SonarQube global settings, and then select the 3D Code Metrics in general settings.
4. Paste license key and save.



The plugin implements the 3D model using WebGL, so you have to have a computer and web browser that are compatible with this technology.

[Test your WebGL](#) compatibility using the [examples hosted by Google](#).